

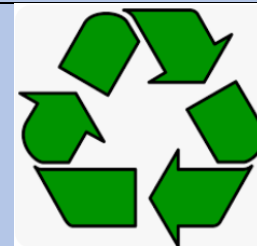
## Art Year 2 Autumn 2

### Printing: Gary Anderson and the environment

#### Prior Learning:

- Leaf printing and poppy printing in Reception
- Opportunities to explore and develop ideas and evaluate work throughout Reception, Y1 & Autumn 1 Year 2 topics.
- Year 1 Picasso Painting unit of work
- Regular opportunities throughout Reception to develop painting skills including dinosaur painting and colour mixing.

**Final Outcome:** Create own logo using printing that has an environmental theme / message inspired by Gary Anderson



Key Vocabulary	Objectives <i>taken from Progression Document</i>	Key Knowledge
<p>print ink designer logo engraving repetitive pattern shape</p> <p><b>Unit Specific Vocabulary</b></p> <p><b>Gary Anderson environment</b></p>	<p><b>Exploring and Developing Ideas</b></p> <ul style="list-style-type: none"> <li>• Record and explore ideas from first hand observations.</li> <li>• Ask and answer questions about the starting points for their work. Compare, state preferences and give reasons why.</li> <li>• Talk about their ideas and make choices e.g. chosen shape and colour.</li> <li>• Develop their ideas – try things out, change their minds.</li> <li>• Explore the work of artists.</li> </ul> <p><b>Evaluating and Developing Work</b></p> <ul style="list-style-type: none"> <li>• Review what they and others have done and say what they think and feel about it.</li> </ul>	<p>Children will know some facts about Gary Anderson:</p> <ul style="list-style-type: none"> <li>- He designed the recycling symbol</li> <li>- He won a prize with it</li> <li>- The symbol is universal and recognisable</li> </ul> <p>Engraving is when artists use a sharp tool to carve a design.</p> <p>Children will know that printing is a process of transferring an image onto another surface e.g. paper or fabric.</p>

- Identify what they might change in their current work or develop in future work.
- Make links with an artist's work and their own.

**Printing**

- Print with a range of hard and soft materials
- Make simple marks on rollers and printing palettes.
- Take simple prints i.e. mono –printing.
- Roll printing ink/paint over found objects to create patterns
- Build repeating patterns and recognise pattern in the environment.
- Create simple printing blocks with press print.
- Design more repetitive patterns.

**Colour**

- Experiment with overprinting motifs and colour.